

I am always most interested in how characters interact with their stories.

In <<TITLE>> (2 wds.), <<CHARACTER>> attempts to take over the system from a base on Venom.

As a bounty hunter and <<TITLE>> (hyph.) pilot, <<CHARACTER>> (2 wds.) does not ask to see his opponents' moves as he does later on.

<<CHARACTER>> saves the Planet in <<TITLE>> (3 wds.) using the Buster Sword.

With the hero sealed away until he grows up in <<TITLE>> (3 wds.),

<<CHARACTER>> is able to enter the Sacred Realm and conquer the entire land.

In <<TITLE>> (hyph.), <<CHARACTER>> kidnaps Tooty the bear to steal her beauty.

<<CHARACTER>> is a major searching for Charlie, beginning in <<TITLE>> (3 wds.)

In <<TITLE>> (2 wds.), <<CHARACTER>> collects the shards of the Master Emerald and fights Chaos.

<<CHARACTER>> (2 wds.) is an archaeologist and <<TITLE>> (2 wds.) who recovers the Scion.

<<CHARACTER>> (2 wds.) is assisted by an AI named Cortana in <<TITLE>>.

The treasure hunter <<CHARACTER>> (2 wds.) hunts for El Dorado in <<TITLE>>.

In <<TITLE>> (3 wds.), <<CHARACTER>> (2 wds.) teaches you to train your new pet using a microphone.

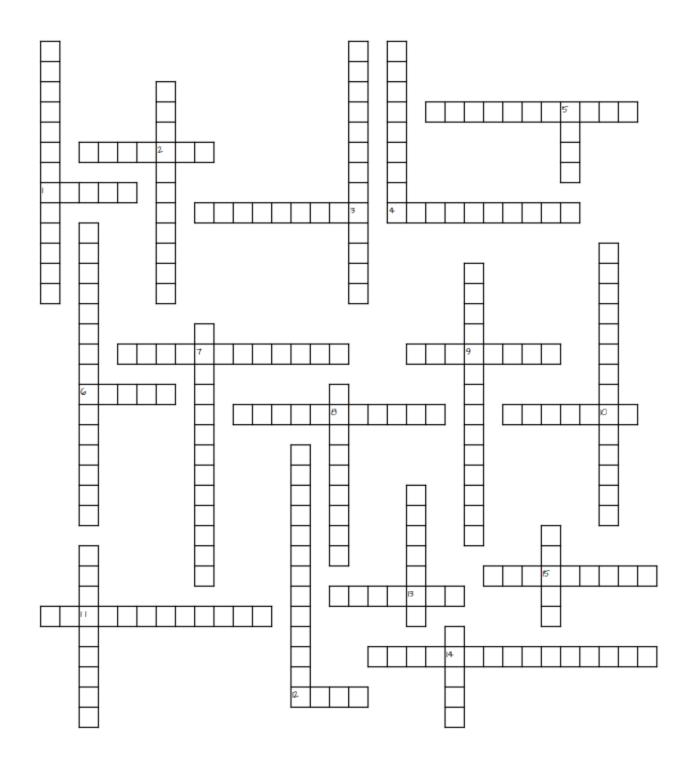
In <<STORY>> (2 wds.), <<CHARACTER>> goes on an adventure with Donald Duck and Goofy.

<<CHARACTER>> must find resources and create tools to help travel to another dimension to defeat a dragon in <<TITLE>>.

In <<TITLE>> (2 wds.), <<CHARACTER>> (2 wds.) is the sole mortgage holder and shop owner on his island.

The purple-clad <<CHARACTER>> is traditionally only included by the others when they need a fourth player for sports, starting in <<TITLE>> (2 wds.).

Kevin's Puzzle of the Week



Your answer will be three words.